

Dartskins Golf: Official Rules

Players: 2-4 players

Equipment:

• Dartskins Golf game and pins for set up (first, un-clip the number ring of the dartboard and pin to the dartboard).

- Darts
- Scorecard As shown:

Hole Number	Sam	Kara	Jasper	Grace
1	4	3	5	4
2	4	5	4	3
3	5	5	5	5
4				
5				
6				
7				
8				
9				
Total				



Gameplay:

Turns and Strokes: Players take turns throwing 3 darts each. These 3 dart throws count as 1
"stroke." Players take turns completing their stroke as they make their way around the
Dartskins Golf Course.

Playing the Hole:

- Aim your first dart throw at the designated "Tee Box" section. Hitting it allows you to progress to the next section.
- Continue play aiming at the designated sections in order: The Fairway sections and Green. Hitting the Green section finishes the hole.
- o You can potentially complete sections within a single stroke (3 darts) for a better score.
- **Remembering Progress:** After throwing your darts, you can place a mark on the scorecard to indicate your target section for the next turn.

Scoring:

- Each completed hole earns a score reflecting the number of strokes it took (e.g. minimum 1 stroke on Hole 5 Par3, maximum 8).
- After completing a hole, record your score on the designated section of the scorecard next to the corresponding hole number.



Hazards and Penalties:

- **Bunkers:** Landing a dart in a bunker incurs a 1-dart throw penalty. If this happens on your 3rd throw, the penalty carries over to your next turn.
- Water Hazards: Landing a dart in a water hazard incurs a 2-dart penalty. If this happens on your 2nd or 3rd throw, the penalty carries over to your next turn.

Dart Placement:

- On the Line is In: A dart touching the line between sections counts as hitting that section (beneficial).
- Line Penalty: A dart touching the line of a hazard section counts as a penalty.

Winning:

The player with the lowest total score after completing all holes wins the game.

Love your Dartskins games? Find out more at: www.dartskins.co.uk